

Insegnamento: Game Theory

	Italiano	English
Docente/Instructor	Davide Petturiti	Davide Petturiti
Titolo/Title	GAME THEORY	GAME THEORY
Contenuti/Contents (12 ORE / 12 HOURS)	<p>The course will be given in English, covering the main features of:</p> <ul style="list-style-type: none"> • Non-cooperative strategic games. • Non-cooperative extensive-form games. • Cooperative games. 	<p>The course will be given in English, covering the main features of:</p> <ul style="list-style-type: none"> • Non-cooperative strategic games. • Non-cooperative extensive-form games. • Cooperative games.
Testi/Reading list	<p>R.B. Myerson. Game Theory: Analysis of Conflict, Harvard University Press, 1997.</p> <p>R.D. Luce and H. Raiffa. Games and Decisions: Introduction and Critical Survey, Wiley 1957.</p> <p>R.J. Osborne and A. Rubinstein. A Course in Game Theory, MIT Press, 1994.</p> <p>R. Gibbons. Game Theory for Applied Economists. Princeton University Press, 1992.</p> <p>Lecture notes and research articles will be provided during the course if needed.</p>	<p>R.B. Myerson. Game Theory: Analysis of Conflict, Harvard University Press, 1997.</p> <p>R.D. Luce and H. Raiffa. Games and Decisions: Introduction and Critical Survey, Wiley 1957.</p> <p>R.J. Osborne and A. Rubinstein. A Course in Game Theory, MIT Press, 1994.</p> <p>R. Gibbons. Game Theory for Applied Economists. Princeton University Press, 1992.</p> <p>Lecture notes and research articles will be provided during the course if needed.</p>
Mese/Month*:	February/March	February/March
Curriculum	ECIST, MQE	ECIST, MQE

*Indicare le possibili settimane di insegnamento